



Hey! My name is Vitor Régis de Ramos and I'm a Creative Software Engineer. 🦅

With over seven years of full-stack development experience, I specialize in crafting user-focused web experiences, with a passion for front-end development and creative problem-solving. Combining technical precision with design sensibility, I've led teams to deliver projects that exceed expectations. Let's turn your next big idea into something extraordinary! 🚀

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Want to see my portfolio? Visit my website: vitorregis.dev

SKILLS/KNOWLEDGE

Main stack

JavaScript (ES6+), Typescript, React.js, Next.js, Node.js, GraphQL and UI/UX design.

Automation tools

NPM, Webpack, Gulp, Docker.

Frameworks & libs

React.js, Redux, Next.js, Gatsby, s, Phaser.js, Pixi.js, Three.js, Socket.io.

Styling tools

SASS, Styled Components, CSS Modules, MUI, Bootstrap, Tailwind.

Design tools and softwares

Photoshop, Illustrator, Zeplin, AdobeXD, Figma.

Back-end (general)

Node, Express, PHP, Laravel, GraphQL, MongoDB, Mongoose, Mysql, Sequelize, Api, Api Restful, Socket.io, Strapi, WordPress, AWS Amplify, AWS Cognito.

Misc tools

Phonegap, Cordova, Electron.

Soft skills

Leadership, creativity, engagement, autonomy, patience, oratory, empathy, determination and communication.

PAST EXPERIENCES

Evolve Studio (MAR 2019 – present) as **founder & full-stack engineer**

- Founded and led Evolve Studio, managing projects, team, and tech leadership.
- Developed full-stack solutions using modern technologies to meet project requirements.
- Achieved successful project deliveries, ensuring client satisfaction and business growth.

Foton Tech (Jan 2021 – Feb 2022) as **software engineer**

- Worked at a software house, developing applications and platforms for international clients in industries such as finance, e-commerce, and SaaS.
- Developed dynamic dashboards and real-time data visualization tools, enhancing user decision-making with WebSockets integration.
 - Built reusable component libraries in React and TypeScript, ensuring design consistency and reducing development time.
 - Led front-end integration of complex third-party APIs, optimizing request performance and handling authentication.

Sorocabacom (Jan 2019 –Jan 2020) as **front-end developer**

- Developed and maintained various web elements using React, GraphQL, Next, Gatsby, and other technologies.
- Collaborated with teams to ensure high-demand flow for e-commerces, platforms, and institutional websites.
- Implemented innovative solutions to enhance user experience and optimize performance.

IFSUL Campus (May 2018 – Dec 2018) as **game developer**

- Developed award-winning 2D educational games using Phaser.js.
- Applied gamification strategies to enhance learning engagement and designed mechanics for immersive educational content, like progress tracking, achievements, and interactive challenges.
- Contributed from concept to development, integrating feedback from educators and researchers to create meaningful digital learning experiences.
- Recognized and awarded at Brazilian universities for innovative approach to education.

Freelancer (Dec 2017 – Dec 2018) as **full-stack developer**

- Developed diverse websites using HTML, SCSS, and automation toolkits like Gulp and Webpack.
- Utilized React and Node.js for front-end and back-end development, enhancing user experience.
- Developed strong self-organization and autonomy, efficiently managing project timelines, prioritizing tasks, and making independent decisions to ensure high-quality development and on-time delivery.

Inove Comunicação Visual (Apr 2018 – Dec 2018) as **art finalist (designer)**

As an Art Designer, I deepened my knowledge in design principles, focusing on the creation of visual materials for both online and offline publication. I worked with tools like Photoshop, Illustrator, and Adobe XD to design engaging graphics, user interfaces, and marketing assets, ensuring aesthetic consistency and effective visual communication.